

Brady Friese

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Professional Summary

Aspiring Software Developer seeking full time employment to further improve skills in the areas of Software Engineering or Full-Stack Web Development.

Education

Rochester Institute of Technology, Rochester NY
2021

Expected Graduation May

Bachelors of Science, Game Design & Development

Bachelors of Science, Applied Modern Languages and Cultures - Japanese Option

Current GPA: 3.760

Skills

Foreign Language: Japanese

Programming Languages: Javascript (Adept), Node.JS (Adept), HTML 5 (Adept), C# (Intermediate), CSS (Intermediate), C++ (Intermediate)

Frameworks: Vue.JS, React.JS, Mongo.DB, Express.JS

Miscellaneous: Unity, Visual Studio Code, Github, Gitlab, Circle CI, Heroku, Redis, ESLint

Experience

Fujifilm Systems and Software Division, Town of Henrietta, NY

Software Development Intern

January 2020 - August 2020

- Assisted in the creation of a next-generation photo kiosk for use in retail locations around the United States and Canada.
- Collaborated with other Software Developers to create various features that helped users both front-facing and back-facing.
- Learned and used Current Web technologies to create tools for development of a photo kiosk.

Video Game: Egg

March 2018 - May 2018

- Collaborated with a team of four to develop a game using C# and Monogame Programming Library
- Developed the production schedule for the team to meet all required deadlines and to maximize the quality of the game.

Web Application: Pet Lottery

November 2020 - December 2020

- A solo developed web application where a user generates and saves pets from the Petfinder API.
- Used Javascript, Mongo.DB, Express.JS, React.JS, Node.JS, Redis and EsLint to create an interactive web experience for people who like to look at real animals up for adoption.

Related Experience

Kanazawa Institute of Technology Summer Program in Japanese

June 2019 - July 2019

- Completed a 6-Week Fellowship to study Japanese Language and Culture at the Kanazawa Institute of Technology in Kanazawa, Japan

Leadership Positions

RIT Anime Club / Tora-Con

Tora-Con Events Director

May 2019 - March 2020

- Planning and management of all events for the Tora-Con Anime Convention
- Collaborate with fellow directors to ensure consistency of practice to support 3,000 Tora-Con attendees.
- Negotiate with anime industry professionals to invite and accommodate convention presenters and performers.